Functions to add photo to app from users photo library (tested in a Photo app):

**public void** onClick(View arg0) {  
 *//* ***TODO Auto-generated method stub*** Intent intent = **new** Intent(Intent.***ACTION\_PICK***,  
 android.provider.MediaStore.Images.Media.***EXTERNAL\_CONTENT\_URI***);  
 startActivityForResult(intent, 0);  
}});

**protected void** onActivityResult(**int** requestCode, **int** resultCode, Intent data) {  
 *//* ***TODO Auto-generated method stub* super**.onActivityResult(requestCode, resultCode, data);  
  
 **if** (resultCode == ***RESULT\_OK***){  
 Uri targetUri = data.getData();  
 **textTargetUri**.setText(targetUri.toString());  
 Bitmap bitmap;  
 **try** {  
 bitmap = BitmapFactory.*decodeStream*(getContentResolver().openInputStream(targetUri));  
 **targetImage**.setImageBitmap(bitmap);  
 } **catch** (FileNotFoundException e) {  
 *//* ***TODO Auto-generated catch block*** e.printStackTrace();  
 }  
 }  
}

Content:

Content and design is the same as I used for Project 1 for ios